

DIABLO FOOTHILL ATHLETIC LEAGUE

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DIABLO FOOTHILL ATHLETIC LEAGUE SOFTBALL GUIDELINES

1. SEASON

- 1.1 Practice may begin on the first Monday in February
- 1.2 Maximum number of contests: Varsity 24, JV 24
- 1.3 Number of scrimmages: Varsity & JV 2
- 1.4 Definition of scrimmages:
 - 1.4.1 Uniforms are optional,
 - 1.4.2 Controlled by coaches,
 - 1.4.3 Game officials are optional,
 - 1.4.4 No official score is kept,
 - 1.4.5 Scrimmage shall be 2 hours, not 7 innings.
- 1.5 Each tournament game counts as one against maximum number of games
- 1.6 All tournaments must be CIF sanctioned.

2. CONTEST INFORMATION

- 2.1 Starting Times: 3:30 PM/4:00PM after daylight savings time.
- 2.2 Days of Games: Tuesdays and Thursdays, as scheduled.
- 2.3 Location: Varsity and JV play at opposite sites, unless agreed upon by both coaches, Athletic Directors and Principals.
- 2.4 League games take precedence over any non-league competition.

3. PREVAILING RULES

- 3.1 Games shall be conducted according to the rules of the National Federation of State High School Athletic Association, to be superseded by the CIF, NCS and/or DFAL guidelines.
- 3.2 Eligibility shall be determined by rules predetermined by each district in the league.
- 3.3 Participation of players:
 - 3.3.1 Coaches have the option of moving eligible players up and down between Varsity and JV on a game-by-game basis.
- 3.4 Warm up: Game will begin 20 minutes after bus arrives.
- 3.5 Canceled games must be made up on the next available date, in the order they were canceled, if possible.
 - 3.5.1 Tied or suspended games will be completed as follows: If the game to be completed occurs in the first round, the game will be completed at the site of the second round game prior to the start of the second round game; if the game to be completed occurs in the second round, the game will be completed on the first available date at the site of the home team if the game has league championship or play-off implications.
- 3.6 Regular scheduled league games will have priority over tournament games.
- 3.7 No make-up games will be scheduled on the Monday following spring break.
- 3.8 **In the event of an injury or concussion, the school's athletic trainer or the opponent's athletic trainer, if he/she is the only athletic trainer at the contest, has the authority to determine if a player may continue to play or practice.**

4. EQUIPMENT AND UNIFORMS

- 4.1 Uniforms shall meet National Federal requirements.
- 4.2 League approved ball will be any ball listed in the National Federation Rule book.

5. OFFICIALS

- 5.1 Officials under contract to the league shall officiate at all scheduled league games.
- 5.2 Varsity and JV games shall have two officials.

6. DETERMINATION OF LEAGUE CHAMPIONS

- 6.1 League Champion:
 - 6.1.1 The regular league season is defined as a double round robin.
 - 6.1.2 The league champion will be the winner of the regular league season double round robin.

- 6.1.3 If there is a tie for first place, the tied teams will be co-champions of the league.
- 6.1.4 Ties, for purposes of NCS will be resolved using the tie-breaking criteria. (see 6.2)
- 6.2 Criteria used to break ties:
 - 6.2.1 Head to head competition
 - 6.2.2 Winner of the second game during the regular season.

7. **NCS QUALIFYING AND AT LARGE REPRESENTATION**

- 7.1 The automatic representative to the NCS will be the league champion.
- 7.2 The following criteria will be used to determine the at-large representatives to the NCS.
 - 7.2.1 The at-large bids to the NCS will go to the remaining teams in the order of their finish in league play. In the event of a tie, standard tie breaking criteria will be used.

8. **ALL LEAGUE SELECTION**

- 8.1 Nomination Procedure
 - 8.1.1 First Team: One utility, 4 infielders by position, 3 outfielders, 1 catcher, 1 pitcher and one D.H.
 - 8.2.2 Second Team: One utility, 4 infielders by position, 3 outfielders, 1 catcher, 1 pitcher and one D.H.
 - 8.2.3 Honorable Mention: unlimited number of players.
- 8.2 Voting Procedure:
 - 8.2.1 Each coach must vote for players at each position.
 - 8.2.2 There will be a 5-3-1 vote by position for first and second teams. Coaches may vote for their own players.
 - 8.2.3 6 nominees for first place, 5 nominees for second place, 4 nominees for third place. The remaining places may nominate up to 3 players each.
- 8.3 Coaches will elect a Most Valuable Pitcher. There will be no co-winners.
- 8.4 Coaches will elect a Most Valuable Player. There will be no co-winners.
- 8.5 Designated hitter must have 21 at bats to qualify.
- 8.6 Utility must play 10 innings, minimum at each of 2 or more positions to qualify.

9. **AWARDS**

- 9.1 All League certificates will be awarded to players selected for All League teams.

10. **MISCELLANEOUS**

- 10.1 It is recommended that all players wearing braces should wear a mouth piece.